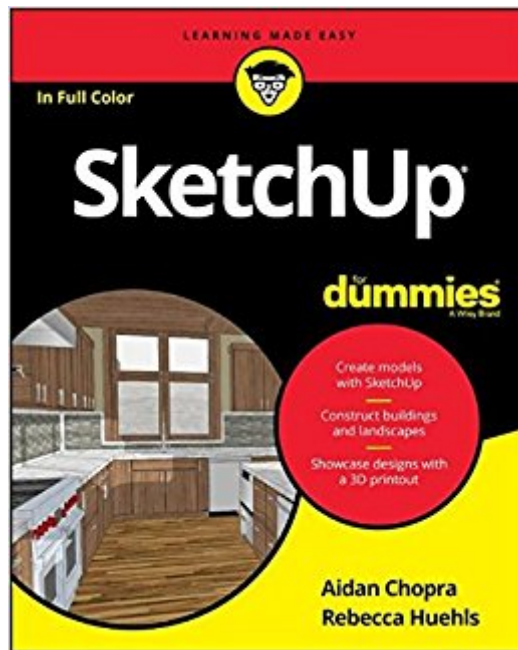




The book was found

SketchUp For Dummies (For Dummies (Computers))



Synopsis

Design almost anything in 3D with SketchUp Whether you've dabbled in drawing in 3D or are interested in learning the basics of design, SketchUp For Dummies makes it fast and easy to learn the ropes of a powerful, user-friendly tool to bring your design ideas to life. From creating a basic 3D model to showing off your work via 3D print or animation, this all-access guide pulls back the curtain on using SketchUp to do anything from redesigning your house to mocking up the next great invention. With an emphasis on usability, SketchUp has found very wide success as a tool even non-designers can use to make basic drawings. And now, thanks to the insight and expert tips from former SketchUp product director Aidan Chopra and co-author Rebecca Huehls, this easy-to-follow guide makes it more accessible than ever! Create buildings and components Alter the appearance of your model Tour your designs via SketchUp Get quick tips on troubleshooting If you're a designer with sketchy computer modeling skills, SketchUp For Dummies is the trusted reference you'll turn to again and again.

Book Information

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Customer Reviews

Create models with SketchUp Construct buildings and landscapes Showcase designs with a 3D printout Design in 3D with SketchUp Even if you've never dabbled in 3D drawing, this hands-on guide makes it easier than ever to learn the ropes and bring your design ideas to life! From creating a basic 3D model to showing off your work via print or animation, this clear-cut guide has it all. You'll be ready to use SketchUp for anything from redesigning your house to

planning the next great invention. Insideâ | Construct buildings Keep your model organized Model with photos and other resources Print 3D SketchUp models Export images and animations Create presentations with LayOut Avoid common SketchUp traps

Aidan Chopra is a former SketchUp evangelist and author of previous editions of SketchUp For Dummies. Rebecca Huehls creates content for the help system on current versions of SketchUp.

Still reading but it's what I was looking form as always great resource.

Exactly as advertised. Fast shipping and very useful.

I love it, it's living up to its book title!

SketchUp is a CAD program for the rest of us, the people who don't really need a sophisticated program, but who nonetheless need a tool for designing various projects. I use if for woodworking. It's a pretty straightforward program, but it could really use some basic documentation. This book is that documentation, and it's a great introduction. Like all of the "...for Dummies" books, this one has a light tone. It does, however, avoid the cuteness the some "...for Dummies" authors seem to enjoy. It doesn't assume anything except basic computer operations. It begins with the basic set-up for SketchUp and proceeds through how to get it to do what you need it to do. It's quite complete and very clear. This is a reference book, so it's possible to look up the topic you need in the very thorough table of contents and index and jump to them. There are lots of illustrations, and they are very clearly presented. A bonus is that the author has a site with many instructional videos on YouTube. These support and extend what he's talking about in the book, and they're well worth watching. My bottom line: If you need a good introductory guide to SketchUp, this is the book for you. I doubt it would be possible to write a better one.

Very helpful. I recently purchased an earlier version of this book, for SketchUp 2014, and after a few pages, tossed it aside. The product has changed a LOT since then and the update makes this book a LOT better. The author has made numerous YouTube videos available, and has included countless examples in the book. One aspect I appreciated about this book was the author avoided all the "funny and cute" style and comments in many of the other Dummies books. It's not that it's dry, but the style is informative and interesting without being "over the top" with trying to be a

comedy routine. I am still a SketchUp neophyte, but this book is holding my hand and teaching me, and I'm enjoying it. Well done.

This is a very practical and easy to understand manual that will help you learn SketchUp. I've used SketchUp off and on for the last six years. It is a great program--but because I do not use it regularly (it is primarily about 3D digital construction and my main focus is 2D art), I often forget how to do certain things in the program. This book is a great reference to help me remember the steps or to learn new techniques. There is so much you can do with SketchUp and this book makes it easy for beginners to learn the program or even intermediate users to learn something new. Highly recommended!

The basic SketchUp is a free 3D modeling program. It is incredibly powerful (even more so if you can afford the very expensive Pro version) and has a pretty steep learning curve. *SketchUp for Dummies* is an excellent introduction to the program and is mercifully free of the typical Dummies attempts at humor. Buttressed by a lot of YouTube videos, this book takes you step-by-step into the details of using SketchUp. It is well illustrated and clearly written. It doesn't make SketchUp any easier to use but it does give you the necessary knowledge to use in the first place. *SketchUp For Dummies* will also serve nicely as a reference. I do wish the Pro version were more affordable. Jerry

The title of this book should really be, 3D SketchUp for Dummies, as it mainly covers the creation of 3D objects. I was a little disappointed in that my expectations was to learn more of the traditional 2D drafting aspects of using the software. There is some information, just not enough to help me. I'm a traditional drafter, someone that creates CAD drawings and was hoping to maybe switch over to using SketchUp in place of AutoCAD, but this isn't the book for someone looking to do that. That's not to say this is a bad book, just not for what I want to learn. The book does a good job of getting you started with SketchUp and making 3D objects, starting with a simple building. If you've never done much with 3D this book will walk you through the basics of the different kinds of operations for making something. Being someone with old school AutoCAD experience, I was happy to see that SketchUp has solid modeling tools for doing Boolean operations. There is a chapter on sharing what you create - from printing it out (2D on paper, or 3D with a 3D printer) to uploading a model to the online 3D Warehouse. I would recommend this book, while it's not what I needed for doing 2D drafting - I still am learning a lot about using SketchUp to do 3D modeling.

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